



Mrs. Plocher's Class Newsletter

What's happening in 1st Grade:

 **Religion:** Celebrating Ordinary Time!
(Standards: 1.1.25, 1.2.9, 1.3.5)



Language Arts:

Essential Question: What does a neighborhood look like?
Reading realistic fiction, Procedural Text, Short u, Rr, Ww, Jj
Kk words. Medial u sound, initial sounds, segmenting and
blending phonemes, Reading Comprehension.
(Standards 1.RF.3, 1.RF.4, 1.RF.5, 1.RF.6, 1.RC.7, 1.RC.3, 1.RC.9, 1.RC.6,
1.RC.10, 1.CC.1, 1.CC.4)



Math:

Unit 1 Review: Addition and Subtraction using counting on and
Missing Addends.
(Standard: 1.CA.1, 1.CA.2)



Science:

Light and Sound. Making shadows, comparing lightness and
darkness, identifying Light Sources.
(Standard 1.PS.4.2, 1.PS.4.3)



Social Studies:

Map Skills: Using a map, parts of a map and creating a
map.

(Standard 1.G.1, 1.G.3, 1.G.4)

Edit our realistic fiction stories! Foundational Skills:
types of sentences, complete sentences, Subjects and
Nouns.

(Standards: 1.W.1, 1.W.5.a, 1.W.5.b, 1.W.8)



Writing:

Week Of

Sept. 14th - Sept. 18th

Announcements & Reminders



- We go to Mass on Wednesday and Fridays.. Students cannot wear shorts to Mass. Students may bring shorts to change into.
- Congratulations to Briggs Blackwell, Harlon Dillard, Owen Nguyen, Diego Vasquez, Elijah Nett, Beckett Gouty, Mary Madina and Isabella Blackburn for making their AR Goals!
- Students should be at 60% to be considered on track to make their goals!
- Shamrockin' Auction takes place on March 6th this year! 1st grade does a Arts and Crafts basket. Putting the word out early in case you see anything marked down! Feel free to start sending items in for donation.

Dates to know!



Sept 16th : Family of Faith

Sept. 25th : Celebrating St. Vincent Feast Day!

Sept. 27th : Feast Day of St. Vincent de Paul!

Sept. 29th : Home Volleyball Game @ 6:00

Oct. 1st : Blessing of the Pets @ 2:15 (Parking Lot)

Oct. 2nd : Grandparent's Day (Half Day)

Contact me



Phone Number: (812) 279-2540



E-mail: plochers@svsbedford.org

Spelling Words

hug dug

bug to

tug with